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## **Chapter 7**

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...

*Page 4/22*

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50 Termstbooth\_tcs.

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Chapter 7. Input.

And Output  
Keyboard. Ergonomic  
Keyboard. Pointer. Any  
data and instructions  
entered into the  
memory of a computer.  
An input device that  
contains keys users  
press to enter data a....  
Has a design that  
reduces the chance of  
repetitive strain inju....

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*Page 5/22*

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Discovering Computers  
Chapter 7: Input and  
Output. 124 terms. Ch.

7 Input and Output:  
Examining Popular  
Devices. 70 terms.

Computers Chapter 7.  
101 terms. MIS chapter  
7. OTHER SETS BY THIS  
CREATOR. 35 terms.

Discovering  
Computers, Chapter 9.  
13 terms. Discovering  
Computers, Chapter 8.  
17 terms.

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**Chapter 7**  
**Flashcards - Input**  
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Chapter 7 Input and Output Discovering Computers Technology in a World of Computers, Mobile Devices, and the Internet. Objectives Overview Differentiate among various types of keyboards: standard, compact, on - screen, virtual, ergonomic, gaming, and wireless Describe



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characteristics of  
various pointing  
Chapter 07-Input  
And Output  
devices: mouse,  
touchpad, pointing  
stick, and trackball

Describe various uses  
of touch screens

Describe various types  
of pen input: stylus,  
digital pen, and  
graphics tablet

Describe various ...

## **Chapter 07-Input and Output - Discovering Computers ...**

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Discovering Computers

Chapter 7. STUDY.

Flashcards. Learn.

Write. Spell. Test.

PLAY. Match. Gravity.

Created by. ... Any data and instructions entered into the memory of a computer.

Keyboard. An input device that contains keys users press to enter data and instructions into a computer or mobile device. Ergonomic

Keyboard. Has a design

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that ...

Chapter 7 Input

**Discovering  
Computers Chapter  
7. Flashcards |  
Quizlet**

Discovering Computers  
2016 Chapter 7.

STUDY. PLAY. 3-D  
printer. Printer that  
uses a process called  
additive manufacturing  
to create an object by  
adding material to a  
three-dimensional  
object, one horizontal  
layer at a time.

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## **Discovering Input Computers 2016 Chapter 7**

### **Flashcards | Quizlet**

Computer Science  
Enhanced Discovering  
Computers 2017  
(Shelly Cashman  
Series) (MindTap  
Course List) Define the  
term, motion input.  
Describe how the  
entertainment  
industry, the military,  
athletes, and the  
medical field use

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motion input.

## Chapter 7 Input And Output

**Define the term,  
motion input.**

**Describe how the ...**

Chapter 7 14. Chapter  
8 16. Chapter 9 18. ...

quickly accessed data  
and instruction. This  
means that the  
computer (CPU) will  
seem faster to the user  
with more RAM to keep  
more data and  
instructions close at  
hand for the CPU. ...

The Value Chain M 17

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Computers  
Chapter 7: Input  
And Output  
Manufacture of Dell  
Computers. Input.  
Micro-Processors from  
Intel/AMD. Knowledge  
Workers from ...

## **Answers to Chapters 1,2,3,4,5,6,7,8,9 - End of Chapter ...**

Discovering Computers  
2014 (1st Edition) Edit  
edition. Problem 2SA  
from Chapter 7: Define  
motion input. (298)  
Name three disciplines  
in which m... Get  
solutions

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**Solved: Define  
motion input. (298)  
Name three  
disciplines ...**

Discovering Computers  
2014: Chapter 7

Between 101 and 105  
keys A numeric keypad  
on the right side of the  
keyboard Function  
keys, CTRL keys, ALT  
keys, and arrow keys  
WINDOWS key  
APPLICATION key  
Toggle keys

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**CH3-Input and  
Output - Input and  
Output Chapter 3 ...**

Pen Input • With pen input, you touch a stylus or digital pen on a flat surface to write, draw, or make selections

Discovering Computers 2014:  
Chapter 7 13 Page 297  
Figure 7-10 Pen Input • A graphics tablet , also called a digitizer , is an electronic plastic board that detects and converts movements of



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a stylus or digital pen  
into signals ...

## Chapter 7 Input And Output

### **DC16\_Ch07input- output - Discovering Computers Technology ...**

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Edition Chapter 7  
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solutions are written by  
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highest quality! ...

Discovering Computers  
2016 (1st Edition) Edit

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edition. ... The light sensing input device that reads the printed text and graphics and then converts results into a form that computer ...

## **Chapter 7 Solutions | Discovering Computers 2016 1st**

...

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Fundamentals Chapter  
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The Keyboard •  
Keyboards on mobile  
devices - smaller &/or  
have fewer keys •  
Some phones have  
predictive text input,  
which saves time when

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entering text using the  
phone's keypad  
Discovering Computers  
2011: Living in a Digital  
World Chapter 5 6  
Pages 262 - 263 Figure  
5-5

## **Updated chapter 4.pptx - INPUT(Topic 4 Discovering ...**

Textbook solution for  
Enhanced Discovering  
Computers 2017  
(Shelly Cashman... 1st  
Edition Misty E.  
Vermaat Chapter 7

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## **What are some commonly used input methods? | bartleby**

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Internet Chapter 7  
Input and

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